



TOWN OF BELMONT

19 Moore Street
Belmont, Massachusetts 02478-0900

Economic Development Committee

Wednesday February 24, 2021

7:00PM

Agenda

Location – Remote Meeting

In keeping with Governor Baker’s Executive Order of March 12, 2020;

“Order Suspending Certain Provisions of the Open Meeting Law” -

All Participation by Committee and Town Residents will be by Remote Access

If the audio becomes unavailable, the meeting will be paused until it can be restored, or the meeting will end

**RECEIVED
TOWN CLERK
BELMONT, MA**

DATE: February 11, 2021
TIME: 2:05 PM

By computer or smartphone go to:

<https://us02web.zoom.us/j/89343395488?pwd=R25TbXdOKzdXMDh5QzhTSmtjUk9vZz09>

Meeting ID: 893 4339 5488

- Password: 360632
- Follow on screen instructions
- Enter your Full Name under participant (only those with a name entered will be allowed to comment if desired)

By telephone: **1-929-205-6099**

- When prompted, enter Meeting ID & Password above
- Follow any additional prompts

To Provide Resident Comments:

If you wish to provide comments when prompted by the Chair (related to the specific agenda topic) here is what you do:

- By Computer or Smartphone – once logged in you will be able to message the Room Host or raiser your hand under the participant tab
- By telephone press *9
- When the host is ready for you, you will be called on by the last digits of your phonenumber or name (when prompted always start by presenting your full name)
- Comments will be limited by the Chair, shall be concise, and shall not repeat previous comments or questions presented by others before you
- Chair is not obligated to recognize all comments and may endcomment period prior to all comments being heard

Economic Development Committee

AGENDA

Location – Remote Meeting

Agenda Items:

1. Meeting called to order
2. Approval of meeting minutes
3. Update on Rapid Recovery Plan
4. Update on business contact database
5. Update on Apprenticeship Program
6. Finalize action items from goal list
7. Public comments
8. New business